Role: Software Engineer - Android

We are seeking qualified candidates to join our exciting company in the role of Software Engineer - Android. If you're looking for a fast-paced, challenging opportunity, read on!

Role Summary:

As a developer on the Embedded applications team you will use your skills to develop apps that run on phones and tablets. You will not only be responsible for properly ensuring that the apps render correctly, manage memory allocation, and properly handle battery life; but be stretched to bring new ideas and innovation thoughts for mobile apps to be developed which will drive business value into inReality. This position will be part of larger development team which includes; team members with innovative thought leadership, an environment which is dynamic and fun to work in.

Qualifications / Requirements

- 1 or more year's industry experience.
- Bachelor's Degree or equivalent work experience.
- Proficient in Java
- Proficient in Android 4.0, 5.0, 6.0 or latest app development
- Strong experience in the design and development of mobile applications Android
- Strong experience in Eclipse IDE Android Studio
- Strong experience in UI Design / Development
- Experience in developing multi-threaded applications

Experience in these areas is a plus

- Google G Suite expertise in documenting test cases and use cases.
- Experience managing J2EE Architecture based programs is a plus.
- Object Oriented Programming, Jquery, HTML5, XML, JSON
- Solid experience in JSON, XML.
- Strong understanding of interactive application development paradigms, memory management, file I/O, network & socket programming, concurrency and multi-threading

Benefits

- Five-day work week
- Life insurance
- Medical insurance
- Performance bonus

Interested candidates please send your updated resumes in word doc. with current & expected salary and notice period to the email below careers.hk@inreality.com

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